

September 2008 Monthly Theme:

"New Buddies"

Wonderful opportunities are waiting! The new school year brings possibilities of new friends. This month a Cub Scout can invite a new buddy to join the fun and adventure of Cub Scouting! This single act can influence the lives of many others. The boys will make new friends while keeping the old by learning to share and treat buddies with kindness. In the den meeting the boys can learn the value of friendship, cooperation, and respect through games and activities. This new team of buddies can develop secret codes and write messages to each other. They will all learn the Cub Scout handshake and motto which will signify belonging to that special group. The boys can practice the buddy system as they go on hikes, work on projects, play games, and participate in sports. This is a great month for boys to earn a Cub Scout Academics or Sports belt loop or pin as they work and play together with an interest they all share.

Webelos Activity Badges: First year, Communicator; Second year, Start Citizen

Core Values

CHARACTER CONNECTIONS

These are some suggested core values... What other core values can you think of that could be used with this theme?

Remember - Know, Commit, Practice.

*Cooperation - Cub Scouts will learn cooperation as they make new friends in the dens and packs.

*Faith - Boys learn the Cub Scout Promise as the first part of their Bobcat requirements. The aspect of faith is an important part of that promise.

QUOTES

"Don't walk in front of me, I may not follow. Don't walk behind me, I may not lead. Walk beside me and be my friend." - Albert Camus

"A hug is worth a thousand words. A friend is worth more."

"Your friend is the man who knows all about you, and still likes you." - Elbert Hubbard

"The better part of one's life consists of his friendships." - Abraham Lincoln

"Treat people as if they were what they ought to be and you help them to become what they are capable of being." - Goethe

"My best friend is the one who brings out the best in me." - Henry Ford

"A circle is round it has no end, that's how long I want to be your friend."

Pack Admin Helps

A Memory

This idea will work well for Tiger Cubs or Wolves. Get a large roll of butcher's paper or brown wrapping paper. Have the Cub lay on top of it and have the parents draw the outline of their body. Have the Cubs personalize it, drawing in their face, writing down their favorite things. Be sure to date it and that their names are on it. Keep these for the Cubs and give them back to them upon graduation from the Pack or even when they receive their Eagles.

What do do with all those CD's you get in the mail...

Mike Bowman, my esteemed colleague and Vice-President at USSSP compiled these great ideas on what to do with all those CDs are just sitting around. As Mike sez, "Don't toss 'em. Save 'em!"

At many craft stores you can buy a clock movement that will fit right in the hole in the center. Paint a few numbers on the shiny side and you've got a fairly inexpensive clock.

Save a bunch of them and towards the year end holiday season you can hot glue them together to form a triangle with about five or six across at the bottom. Insert flashing holiday lights and you have an instant holiday tree with the shiny CD surface acting as a big reflector. Great gift item to give from a den to a retirement home or to add to a church's festive decorations.

On the other hand if you have loads of them, you could do three of them and make a pyramid with flashing lights on all three sides. Don't know what you'd use it for, but I suspect somebody imaginative can come up with a use. :-)

Glue a couple dozen together. Sit it on the floor and insert a six-foot dowel rod in the hole. Instant flag stand for a skinny flagpole - just about right for a homemade den flag or may be a sign that you use at a meeting.

Use 'em for a set of trail markers or orienteering checkpoints - portable and reusable. Just paint them different colors. Collect them when you are done and use again.

Quick game - have a rolling contest to see who can roll one the farthest on its edge.

Use the CD's for trail lights at night. Fill a number ten can about a third full of water. Put a candle through the hole in the CD. Place the CD/candle on the surface of the water inside the can. Light candle. When done blow out candle and turn upside down.

Use the CD's for night trail markers. Paint outside edge about an inch all the way around with a color to denote the trail. Place each CD on ground within view of the next. Scouts with a flashlight aimed downward see the bright reflection from the shiny side (unpainted area).

Use the CD's for a toss in the bucket game. Mark a line. Place a wash bucket or wastebasket at a reasonable distance. Have Scouts try to fling the CD into the bucket for points.

Use the CD's for signaling (same way you used to use mirrors)

Use the CD's for a software graveyard on Halloween - bury half way in ground at regular intervals. (Someone had way too much time on his or her hands for this one)

Use them for tent markers. Each Scout's first name is on a CD. Run twine through hole and hang from tent pole. Is said to help Scout remember which tent is home for a week at camp.

Use them for cowboy hat decorations. Cut off bottom half of medium paper cup. Invert and tape to center of CD. Paint light brown with dark brown hatband from ribbon glued on. Instant wild west momento.

Safety kit. One disposable luminescent tube and CD for each family car. You can buy the tubes at camping and auto stores. When you bend the tube the glass inside breaks and the chemical reaction produces light. By inserting the tube through the CD, you get a reflective surface making it easier to see the light. Apparently you can also take this idea a little farther - leave a few inches of the tube on one side and put that and the edge of the CD on the ground pointed where you want people to see it. Put several of these on the sides of a trail from a

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campfire area at camp leading toward the parking lot for visitors to help them find their way back to their cars. Another use is as an ornamental sun-catcher. Use silicon sealer to glue two of them together label to label. Drill a small hole near the rim and suspend with string.

Still another use is as a race car pinewood derby center piece. Run short sections of dowel through two evenly spaced CDs to form axle and wheel sets.

Use cardboard and masking tape to form the body of the car (use your imagination). Decide what shape you want and make a template for the side of each car. Cut out separate pieces for the sides. Cut out pieces for the front, hood, seat area, and back. Tape together. Spray paint the wheels black before assembly. Spray paint the body red, yellow or whatever before assembly. Sit the body on the dowels and you have a very large "derby car" center piece. Additional suggestion is to paint several cars blue and several gold. Use them for Blue & Gold table centerpieces. How's that for a very cheap project?

RECOGNITION FOR UNIT LEADER

Recruiting Adults

The Cubmaster is the center of the skit. He or she goes to center stage while another adult "runs the show." This adult begins by introducing the Cubmaster and explaining the important role he/she plays. This is emphasized by handing over a dozen eggs—fragile, young charges. Then the fun begins. The talker continues to explain that the Cubmaster also has other responsibilities, especially as there isn't enough adult support to make things happen. Depending on the open positions and just how much you want to drive home the point, either use only the open positions or use a bunch of different positions. For each "job," the talker hands over a symbol of the task described. Some examples that are fun.

Position Symbol

Den Leader Coach Large whistle

Treasurer Cash box

Secretary Paper & pencil

Ride Coordinator Barbie car

Advancement Chair Large badges on cardboard

PR person Camera

I think you get the picture. Anyway, after overflowing the Cubmaster with all sorts of jobs, the talker stops and says "Unless you help, he's going to drop those eggs." Then he/she starts taking the symbols from the Cubmaster and hands them out to the people in

the assembly. The last time we did this, the people who had been given the symbols came up after the meeting expecting and accepting that they had been given these new jobs! I tell you, this works!

New Pack Leaders Welcome

Personnel: Cubmaster, Committee Chairman or Den/Webelos Coach

Equipment: Kentucky Fried Chicken box containing a rib, thigh, breast and a wing.

Setting: Call forward all who you wish to welcome.

Narrator: It's not easy being the **BEST**. You start out by doing that thing until you do it better than anyone else. Here in pack ____ we do one thing, and we do it **RIGHT**. We start out by using only the **BEST INGREDIENTS** and it's our **SECRET RECIPE** that keeps making our pack #1.

So here's to you! We don't mean to **RIB** you. We just want to say that you're a welcome addition to our **ORIGINAL STAFF**. When you agreed to join us, we breathed a **THIGH** of relief! You add **SPICE (11 herbs and spices)** to our program. You help keep us a-**BREAST** of the latest Scouting news. We can count on you to **CARRY OUT** any assignment and know that it will be **WELL DONE**. When you're asked to do something, even at the last minute you pitch right in and **WING** it.

Yes, we pick only the **BEST** and we **SERVE** the **BEST** because **ONLY THE BEST WILL DO!** That's why we're #1 because **WE DO PICKIN' RIGHT!**

Pack and Den Activities

PROJECTS

FRIENDSHIP SURVIVAL KIT

Materials: Small bag, labels for each item (small strips of paper or cardstock), glue, pen or pencil

Materials for in the bag that will need labeling: toothpick, Band-aid, stick of gum, roll of Lifesavers candy (or one of the individually wrapped Lifesaver candy, cotton ball, eraser, happy face sticker, small candle, small rock, rubber band

Names for labels:

Toothpick - "To pick out the good qualities in everyone"

Bandaid - "To heal hurt feelings"

Gum - "A reminder that friends stick together"

Lifesavers - "A reminder that friends sometimes need our help"

Cotton Ball - "To cushion the bumpy roads ahead"

Eraser - "To remind you to always start each day clean"

Happy Face - "Smiling is contagious"

Candle - "Remember to share the light with others"

Rock - "To remind you of the stability of your friendship"

Rubber Band - "To remind you to be flexible when dealing with friends"

With glue, attach the labels to the objects. Label the bag - "Friendship Survival Kit". Once items are dry, put them all in the bag.

*Depending on the age group the labeling could be done before meeting time and then the boys would just need to assemble the survival kits and while doing that you could lead a discussion about how to be a good friend.

FRIENDSHIP BRACELET - SIMPLIFIED

Materials: Embroidery floss - many colors, masking tape

Cut three strands of floss long enough to go around the Cub Scout's wrist and be tied. Lay the three strands side by side on a table. At one end of the strands, tie all three strands together in an overhand knot. Tape the knot to the table with a small piece of masking tape, so that the other strands are able to be moved, but the knot is attached to the table.

Braid the three strands together, alternating between the three strands, until about 2 inches from the end of the strands. Tie off to keep the braiding together. Wrap around your wrist and tie to secure.

FRAME A FRIEND OR FAMILY

Materials: Empty CD case, string, various decorations - see list below for ideas, family picture or other photos, glue

Start by taping the family picture on the inside of the CD case facing out. Some pictures may have to be trimmed in order to fit inside of the CD case. If you still have one of the inserts that came with the CD originally, it could be used as a pattern for sizing.

Cut a 3-4 inch piece of string. Tape it to both sides of the opening of the case on the inside. This keeps the case open in a standing position.

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Decorate the front of the case around the edges of your picture with any form of decoration. Some ideas or themes could be dependent upon your picture.

Feathers, buttons, beads, felt cut outs, glitter (use cardboard strips to glue to the case to glue the glitter to), wood die cut outs, cotton balls (snow), stickers, etc

FUNNY PUTTY

Materials: 1 tablespoon liquid starch, food coloring, 2 tablespoons white glue, a plastic egg or small ziploc bag

Mix glue and food coloring together in small bowl. Pour liquid starch into a second bowl, then slowly pour the glue mixture on top of the starch.

Allow the concoction to stand for 5 minutes or until the glue absorbs the starch.

Remove putty from bowl and knead. (At first, the mixture looks as if it's a mistake, but it isn't. The more you knead the putty, the better the consistency will be.)

Store funny putty in a plastic egg or ziploc bag.

Press funny putty down on newspaper comics or pictures printed on inkjet paper.

Slowly pull the funny putty off of the paper.

The picture will transfer BACKWARDS onto the putty.

You can also roll your funny putty into a ball and bounce it.

FRIENDSHIP FINGER PAINT

In large saucepan mix 1 cup all purpose flour with 1 cup cold water. Stir until smooth. Then add another 3 cups cold water. Cook over medium heat, stirring till mixture thickens and bubbles. Reduce heat and simmer 1 minute more while still stirring. Divide into three heat-resistant bowls. Tint with food coloring. Cover and cool. This makes a very good washable paint for finger painting or window painting!

Build A Den Doodle/Flag

Does your Den have a Den Doodle yet? I sure hope so for your sake and the sake of the boys. The Big Book and the Cub Scout Leader's Book cover the importance of the den flag and give lots of ideas for designing and making a den doodle. These are great "team builders" and should be a part of every den. They also provide some extra incentive to the less enthused to keep up the good work (when they are recognized publicly through displaying the den doodle). Then, make sure the pack is "on board" with the whole den doodle operation as well. Does the pack give out doobies to hang on the colors each month? Ask the Cubmaster to start providing a theme-related doobie when the den does something neat at a Pack Meeting!

Fun foam glasses and eyes combination



GAMES

STAND UP

Two players sit back to back with legs stretched out in front of them. They must try to stand up without using their arms. The Cub Scouts will see that they can only stand up if they work together.

TELL ME ABOUT YOURSELF

Players sit in a circle. One player is "It" and stands in the center. "It" points at any player and asks a simple question and immediately begins to count to 10, while looking only at the boy he points at. But the boy who is really supposed to answer the question is not the one "It" is pointing at, but the third player on the left of that boy. If he fails to answer the question, he goes to the center and becomes "It." Remember, the questions must be simple, such as "How old are you?" "Where do you live?" "What's your name?" etc. The boys are told at the beginning the rules of the game--it is always the third one on the left.

DROP THE CUB SCOUT NECKERCHIEF

Drop the Neckerchief is played in a circle. Only two players will be running at a time. Besides the thrill of the chase, this game offers the suspense of never knowing when or behind whom the neckerchief will fall.

To begin, all the players except one stand in a ring close together. The remaining player is "it."

He walks slowly around the outside of the ring holding a neckerchief and begins saying this rhyme:

"A tisket, a tasket,

A blue and yellow basket

I wrote a letter to my mom

And on the way I dropped it.

A friendly Cub Scout picked it up

And put it in his pocket."

At any time during the rhyme, "it" secretly drops the neckerchief behind one of the players but keeps on singing.

The players in the circle all the while keep an eye on "it", and most will be able to tell quickly when he's dropped the neckerchief. A few moments may pass, however, before the player that "it" has chosen realizes the neckerchief has been dropped behind him. When he does, he sets off in hot pursuit of "it." "It" races around the circle, trying to get back to the chosen player's space in the ring before he is tagged.

When dropping the neckerchief, "it" should try to play it cool and perhaps stroll along a few steps before tearing off around the ring. The more time that passes before the chosen player realizes that he must give chase, the farther ahead "it" will be.

If "it" is caught before reaching the empty spot in the circle, he remains "it" and must drop the neckerchief again. But if "it" gets all the way around the circle, the pursuing player becomes the new "it."

DO THIS, DO THAT

This game is similar to "Simon Says."

One player is selected to be the leader. The rest of the players line up facing him. The leader then instructs them in actions they must do. The catch is that when he says "Do this" and shows an action, they must obey him. But if he says "Do that," and shows an action, the players must ignore him. Any player who makes a mistake is eliminated.

TIC TAC TOE - A GAME FOR BUDDIES

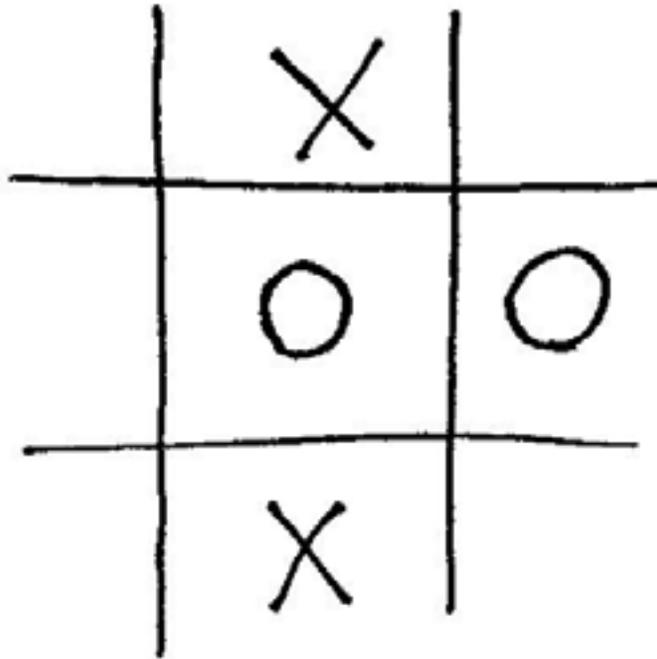
Creating a Tic-Tac-Toe board is as easy as drawing two horizontal lines and two vertical lines. (See illustration.) The nine squares that result should be about the same size.

The players decide who will be the Os and who will be the Xs and who will go first. The first player has the advantage so it is only fair for the players to alternate who goes first.

Each player aims to get three of his own mark in a row - horizontally, vertically or diagonally.

To play, the first player makes his mark, an X or an O, in one of the squares. The players continue to take turns making their marks as they try to get three in a row and block their opponent from doing the same.

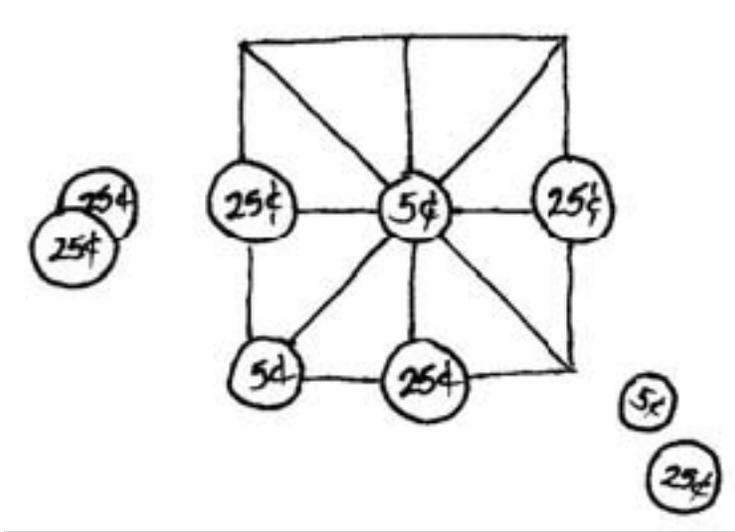
The first player to get three in a row draws a line through his marks and calls out, "tic-tac-toe!" to win the game. If neither player is able to complete a line of three marks, the game is considered a draw.



MAGIC SQUARE TIC TAC TOE - A GAME FOR BUDDIES

This version of Tic-Tac-Toe is played with coins, five each of two different denominations such as nickels and quarters.

The playing board in this game is a square crossed by four lines: one horizontal, one vertical and two diagonal (see illustration.)

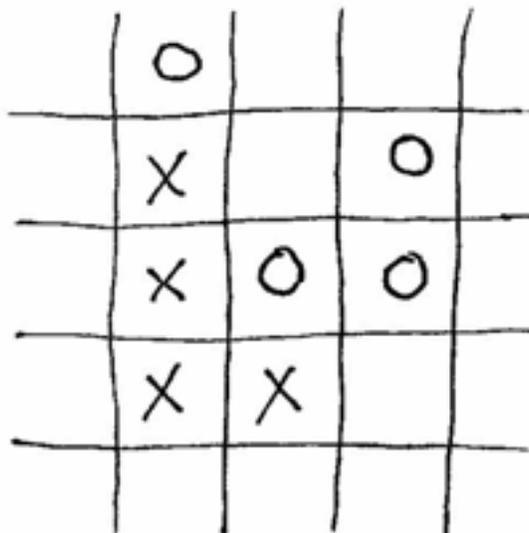


Players take turns placing their coins at any of the intersections on the playing board (the center, corners and the middle of each side.) The goal is to complete three in a row. The first to complete horizontal, vertical or diagonal is the winner.

ULTIMATE TIC TAC TOE - A GAME FOR BUDDIES

The grid for this game is 16 squares (three vertical lines or three horizontal lines) or 25 squares (four lines each way.) Using Xs or Os, each player competes to get three, four or five of his marks in a row. Players try to form as many lines as possible. A mark could be counted several times - as part of a horizontal, vertical or diagonal line.

The scoring is as follows: three marks in a row scores 1 point; four in a row scores 3 points, five in a row scores 5 points. The game ends when all spaces are filled. The highest score wins.



BOXES - A GAME FOR BUDDIES

In this game opponents compete to make the greatest number of boxes out of a dot grid.

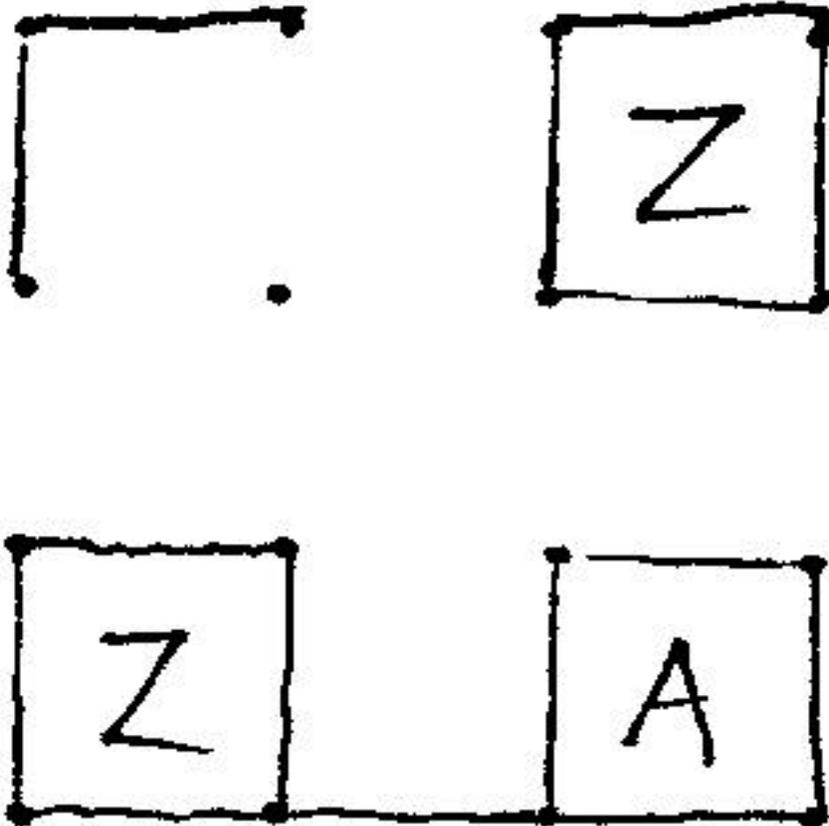
To begin, players draw a square grid of 16 dots with four even rows of four dots.

Players take turns drawing lines connecting any two dots that are next to each other. The lines must be horizontal or vertical (no diagonals) and each player can only draw one line at a time. As lines accumulate, each player tries to be the one who can close up a four-dot box by drawing the fourth line. When a player completes a box, he claims it with his initial and then draws another line. He can go on as long as he keeps completing boxes. Sometimes drawing the fourth line on a box can start a chain reaction. When the player cannot complete any more boxes, then it is finally the other player's turn again.

The game is over when all the dots are connected and the boxes are filled in with initials. The player with the most boxes is the winner.

Variations: Square grids can be made any size for a longer game.

Players can also try to complete the smallest number of boxes rather than the greatest number of boxes. In this variation, the player who has the fewest boxes at the end of the game is the winner.



Cub Scout Salute Race

Line up the teams. At "GO", the first man on each team runs to the judge (one judge is required for each team), snaps to attention and salutes. Player then returns and touches off next member, while the judge calls out right or wrong. First team completing a given number of the correct salutes wins.

Variation 1: Judge keeps the player until he does the salute correctly. In this case, the first team finished wins.

Variation 2: Use the Cub Scout sign, handshake, Promise, Law, Motto, or any combination, instead of the salute. This game is a natural for new Cub Scouts and their parents. A great way to help prepare boys for their Bobcat badge.

Cub Scout Dice

You will need: Make dice from large cubes of foam rubber or blocks of wood. Paint words pertaining to Cub Scouting on the 6 sides of the dice - Tiger Cub, Bobcat, Wolf, Bear, Webelos, Arrow of Light, Boy Scouts.

How to play: Divide boys into teams. Each team rolls one die (boys take turns rolling), trying to match the words on top. If they match, each team gets two points. If not, the team rolling the "higher" level of Scouting gets one point.

C.U.B.S.

Equipment: 1 beanbag

Formation: circle

The Cubs sit in a circle with the beanbag in the center and the leader gives them a letter in the order C.U.B.S. all the way round the circle. The leader calls out one of the letters and all the Cubs with that letter run right round the outside of the circle and back through their places into the center - where they try to snatch the beanbag. The Cub who get the bag is the inner.

Human Knot

This is a great game to start off the new year. It gets everyone working together right from the get-go. Here's how it work--

Have everyone gather round in a circle. Have them put their arms into the center of the circle, close their eyes, and grab onto two other peoples hands. Now they can open their eyes. Now, without letting go of each other, they need to untangle the knot they've created. Leaders, keep an eye out that they don't get frustrated or it could backfire by having someone get upset at someone else. Otherwise, let them go!

Promise/Law Puzzle

I'm Den leader for 14 wolf cubs and used a jigsaw puzzle type game to help them learn the scout promise and the law of the pack. I wrote out the Promise and law on pieces of two foot by two foot 1/4 inch masonite. I then used a jigsaw to cut out each word so when I was done each word was a separate piece of the puzzle. They took turns in groups of four putting the puzzles together. The groups were timed to see which group was the fastest to assemble the puzzles. Not only did this help them learn the promise and the law, It also forced them to work as a team if they wanted to be the winners. I was able to make two puzzles of each in about an hour for under \$5.00. The puzzles are also good to use at the beginning of meetings, as boys arrive, to keep them busy until everyone is there.

Tiger Cubs

Big Idea #1 is the first theme of the Tiger Den. Boy Scouts of America wants the Tiger Den to become a team and the best way to guarantee its success is for everyone to get to know one another. The Tiger and his partner will also become a team as they run their designated monthly theme. Using this Big Idea, allows them to also get to know one another better. This is the one theme that is done by the Tiger Cub Coach with the group to show them how to run a meeting when it becomes their turn. The group then continues with this theme for the month. Family Activities are encouraged to strengthen the Tiger/partner bond.

The First Meeting: The Tiger Cub Coach will need to be prepared for this one. He/she should have the list of names of both Tigers and his partner and activities planned. These should be copied out so that each team has a copy to facilitate communication within the den. The coach will also need to have an agenda with specific items to be discussed. He/she should have the Tiger Den Notebook ready to be passed on. This should include the roster of the Tiger Den, a list of the Pack's leadership with telephone numbers, a Pack Calendar of Events, the Tiger Cub Resource book and a monthly list for sign-up.

The Tiger Cub Coach should also have a simple craft for the Tiger Teams to complete. Boys love making things, and this gives them something to take home and show off to their friends. This craft has a twofold purpose; to give the tiger Team something of which to remember their first meeting and to show others what fun Tiger Cubs can be. Remember, when his friends see how much fun the Tiger is having, they also will want to join.

Gathering Activity: As the Tiger Teams arrive, have a simple puzzle for the tiger to put together. This could be just a picture of the Tiger logo glued to card stock, cut apart and placed in an envelop. Try to have one for each tiger. While the boys are putting the puzzle together, check with the Tiger Partner for the correct spelling of names and that you have correct addresses and telephone number. If they have not received their Tiger Packets, now is the time to distribute them.

Opening: Begin the program with the reciting of the Pledge of Allegiance to the US Flag. Following this, the Tiger Cub Coach introduces his/herself and explains their role. He/she can then explain the Tiger Cub motto or pledge.

Searching/Discovering/Sharing: This is the time of information sharing. Start this session with having each boy introduce his partner, explain their relationship, and share his ideas of a favorite food or dessert. This can be a fun time, leading to lots of smiles as the partner finds out what his/her favorite actually is in the boy's eyes.

Next the Tiger Cub Coach begins her information sharing. He/she will cover the basics of the Tiger program, assist the Den in choosing a Tiger Cub Coordinator, and discuss the contents of the Tiger packets. Uniforming is then discussed and the den is encouraged to make a decision. Set a time limit for the Tigers to have their uniforms. When discussing the uniform, it helps if the coach has examples. The Tiger Cub Coach will want to discuss how a meeting works. He/she will discuss the assignment of Teams to take a monthly theme and encourages the Teams to sign-up and helping them to choose their monthly themes. Den activities can be suggested and the coach will review Pack Policy concerning 'field trips.' At this point, the Tigers are getting restless and need some activity. One such activity that will last them the entire year is the making of a Tiger Tales Scrapbook. Explain that this book is to be used to put their thoughts and momentos of their year in Tigers into. The scrapbook can be just prepunched typing paper placed in either a orange three-prong folder or covered with orange construction paper. The Tiger then can decorate his scrapbook in whatever manner he desires. He may have his partner letter the scrapbook for him. Have plenty of Tiger stickers, crayons, markers and other decorations for the Tiger to use.

Closing: The Tiger Cub Coach uses this time to remind the Tiger Group that they are now a Den and of any upcoming Pack events, especially the first Pack meeting. He/she then closes the meeting with the Tiger Cub Promise.

Meeting Ideas

1. Make a Den totem to place on top of the Tiger Den Flag
2. Have everyone make a name tag necklaces.
3. Make a Tiger Cub magnet---using an orange milk jug lid, cover edge with black tape or yarn, glue a magnetic strip to the back.
4. Set up a monthly meeting poster. Decorate it with Tiger pictures. Have everyone fill in their assigned months. Post at Den meetings.
5. Discuss what you would like to do and see as a Tiger.
6. Have the partner draw a picture of his/herself with their Tiger doing a favorite activity. Have the Tiger color and place in his scrapbook.

Big Idea #1

Go to the public library and look up some information on the country of your ancestors. Have a pot luck dinner where each family brings a dish from the country of their origin.

Who's Who?

Have each Tiger Cub and partner bring a baby picture. Mix them up and see who can guess the most matches.

Who Am I?

With the help of their partners, have each of the Tiger Cubs write short descriptive paragraph about themselves stating likes, dislikes, things they have done, etc. When all are done, have an adult read them out loud and let the boys try to guess who is being described.

Where Were You Born?

Display a world map. Let each Tiger and their partner mark where they were born. You can use stick pins with colored heads or pins with flags attached (available at office supply stores.)

Crafts

Ask each Tiger Cub draw a picture of three things that he and his partner like to do. When finished, ask them to share their picture with the rest of the den. Make a Tiger Cub den flag.

Tiger Scrap Book

Each Tiger Cub can start a BIG IDEA scrapbook. Provide enough pages for all 17 big ideas and have the boys glue in pictures, nature items, patches, or items they like to help them remember each activity

Den Yell

For high-spirited Tiger Cubs, there's nothing like a lot of noise for good fun! A den yell provides plenty, and also gives the den a feeling of togetherness.

(Boys stand in circle)

North (point), South (point),

East (point), West (point),

Tiger Cub (Hands on shoulders) are the best! (Boys form straight line facing the audience and then bow)

(Boys stand in line)

Our group is the Tigers

(Have boys make hand like claws ready to scratch you)

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Now you've been told
Tigers are the one's
(Hold up one finger)
Who are brave and bold

Look and see! (Clap, clap)
You and me (point, point)
Tiger Cubs (Clap, clap)
Wheeee! (Hands over head and jump)
(Begin with boys in squatting position)
Our Tigers are Great!
Our group is swell!
All for the Tiger Cubs
Stand up and yell!
(All stand and yell like "Tony the Tiger" We're Great)

Tiger Cub Motto Song

(Tune: Ferre Jacques)
Tiger Cubs
Tiger Cubs
Search and Discover
Search and Discover
Always on the go
Helping us to grow
Tiger Cub
Tiger Cubs

Big Idea #5 - Know Your Family

Crafts

Coffee Can Totem Pole

Materials: Coffee cans with lids, construction paper, tape, scissors, glue and decorations as desired.
Wrap a piece of construction paper around the can and tape in place. Have each boy decorate his can with a picture of something that he likes to do. You can also use pictures from magazines. Keep it on hand to show off at den and pack meetings.

Games

Where were you born

Display a map of the world. Give each boy a colored flag. Have them place the flags where each member of their family was born. Invite some family members who lived overseas to talk about living in a foreign country. Let them provide food from their culture for the boys to sample, see clothes they wore, etc.

HELP ME MOM AND DAD

Tune: Love Me Tender

Help me Mother, help me Dad
To become a good Cub Scout.
I'll be good and I'll work hard,
And I won't ever pout.
Help me grow and help me learn,
It's not so hard to do.
Help me Mom and help me Dad
And someday I'll help you.

Tiger Cub Induction Ceremony

Akela: We have many new members of the Pack here tonight who will be following the trail of the Tiger. The Tiger Cub is inquisitive and adventurous, but remains within the lair with its parents for some time before venturing out to hunt its own game. Its parents, the Tiger and Tigress, have the responsibility of looking after the cub, teaching it to hunt and play, and how to protect itself from the other predators of the jungle. Cubmaster, which boys have joined our Tiger Cub Den?

Cubmaster: Akela, I am pleased to report that we have __new Tiger Cubs this year, and are with us here tonight. (Reads the list), please step forward, along with your parents.

Akela: You boys are embarking on a great new journey with your parent. Your motto tells us what you will be doing. Do you remember the Tiger Cub motto? Repeat it after me: "Search, Discover, Share".

Search means you will search for new activities, new adventures, and new ways of being together. Discover means you will enjoy the thrill of discovering new things together. Share means you will share all of the things you have done together with your parents and the other members of your Tiger Cub group. Through this process you grow together, become better friends and prepare yourselves for Cub Scouts. Now that you have learned the Tiger Cub motto, you are prepared to wear the Big Idea Coup Necklace. (Cubmaster hands the necklaces to parents, who put them on their boys as Akela is talking). This was developed in ancient times to symbolize your accomplishments. "Big Ideas" are 17 things we like to do as Tiger Cubs. Each time you have a Tiger Cub activity, in addition to earning a paw print on your Tiger Cub shirt, you will add an orange bead to your coup necklace. On the necklaces you receive tonight, there is an orange bead to symbolize the swimming party you went to at Lucas Westcott's house two weeks ago. Additionally, you will receive bear claws for each major accomplishment during the course of the year. The first bear claw is for learning the Tiger Cub Motto. You will earn another bear claw for learning the Tiger Cub Promise between now and the Blue and Gold Banquet. And you will earn your last bear claw when you complete the 17th Big Idea: "Cub Scouting Here We Come". By the end of the year, if you are active in the Tiger Cub Den, you will have a very fancy necklace. Now you may be seated.

The Pack Meeting Gathering Activities

Famous Scouts

* Indicates the Scout was an Eagle Scout

1. Neil Armstrong*	A. President of the United States
2. Bill Bradley*	B. Actor
3. James Brady*	C. Olympic gold medal swimmer
4. William C. DeVries, M.D.*	D. Olympic gold medal decathlon
5. Gerald Ford*	E. Journalist, TV commentator
6. James Lovell*	F. Baseball superstar
7. J. Willard Marriott, Jr.*	G. Film director/producer
8. Ellison Onizuka	H. Rock music legend
9. H. Ross Perot*	I. Self made billionaire & Presidential Candidate
10. Steven Spielberg*	J. 36th President of the United States & First Eagle Scout in the White House
11. Henry "Hank" Aaron	K. Astronaut & First man on the Moon
12. Bill Clinton	L. Baseball superstar
13. Walter Cronkite	M. Sportscaster & former NFL star
14. Harrison Ford	N. Former Press Secretary to President Reagan
15. Bill Gates	O. Challenger astronaut
16. Bruce Jenner	P. Founder of Microsoft Corp.
17. Jim Morrison	Q. Pro Basketball player & U.S. Senator from New Jersey
18. Merlin Olson	R. President, Marriott corp.
19. John Ritter	S. Transplanted first artificial heart
20. Nolan Ryan	T. Astronaut
21. Mark Spitz	
22. Joe Theisman	
23. Paul Winfield	

Answers: 1-K; 2-Q; 3-N; 4-S; 5-J; 6-T; 7-R; 8-O; 9-I; 10-G; 11-L/F; 12-A; 13-E; 14-B; 15-P; 16-D; 17-H; 18-M; 19-B; 20-L/F; 21-C; 22-M; 23-B

Guess Who

This is a good gathering time game for parents to play with their children. It's a good learning game and they may know some of the answers that you don't know.

1. Who is The Friendly Ghost?
2. Who was Luke Skywalker's father?
3. Who was the first voice of Mickey Mouse.
4. Who is Miss Piggy in love with?
5. What animal was voted most popular film performer of 1926?
6. Who is the only person to have won Oscars for the best actress and best song?
7. Who was known as 'The Greatest Showman on Earth'?

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8. Who was second in command on the Starship Enterprise?
9. What actress made a million by the age of 10?
10. Who was the first non-human to win an Oscar?
11. What is Mickey Mouse's dog's name?
12. Which witch is flattened by a house in "The Wizard of Oz?"
13. What was the name of Roy Rogers' dog?
14. Who was the voice of Bugs Bunny, Sylvester and Tweety Pie?
15. What were Alvin, Simon and Theodore?
16. What's the name of Warner Brothers' romantic skunk?
17. Who lives at 39 Stone Canyon Way?

Answers: 1. Casper, 2. Darth Vader, 3. Walt Disney,
4. Kermit the Frog, 5. Rin Tin Tin, 6. Barbra Streisand,
7. P.T. Barnum 8. Mr. Spock, 9. Shirley Temple,
10. Mickey Mouse, 11. Pluto, 12. The Wicked Witch Of The East,
13. Bullet, 14. Mel Blanc, 15. Chipmunks,
16. Pepe Le Pew, 17. The Flintstones

Opening Ceremonies

DO YOUR BEST OPENING

Materials: 10 cards with the letters to spell out "Do Your Best". The part to be read can be written on the back of the cards.

Narrators: Welcome to our night of making new friends, new buddies! Cub Scouts truly are wonderful because of their attitude, their determination, and their keeping the Cub Scout Motto.

D - Doing for others in need

O - One country, allegiance and creed

Y - Yes, a response we give

O - Oath that we pledge to live

U - Under one flag we all stand

R - Ready to defend our great land

B - Beauty, we see it each day

E - Eagerness we all should display

S - Service, and love toward others

T - Thankfulness for making us brothers.

(Present the flag and invite the audience to join in the Pledge of Allegiance.)

FRIENDSHIP CIRCLE OPENING

Each Cub has a 3 foot section of rope joined with a square knot to that of the boy on his left. The boys hold the rope with their left hands and pull back to form a taut circle. The leader says: "You are now a part of a group of close friends, held together by a square knot, a symbol of friendship. Let us give our "Cub Scout Promise" followed by the "Pledge of Allegiance".

DOUBLE CIRCLE OPENING

Arrangement: Have all present stand in a double circle with Cub Scouts and other boys on the inside and parents and visitors on the outside. Focus a spotlight on the American Flag held in the center of the circle. Sing "God Bless America."

Welcome

Equipment: 7 large colored cardboard cutouts of balloons which have the letters W-E-L-C-O-M-E on them. As each boy says his lines, he turns over his balloon to reveal the letter.

Cub 1: Welcome to each and everyone.

Cub 2: We're going to have lots of fun.

Cub 3: Let's now officially open our meeting.

Cub 4: We give to you a friendly greeting.

Cub 5: Our displays today you will enjoy.

Cub 6: There's something here for every adult and boy.

Cub 7: Now we ask that you please stand and join us in the Pledge of Allegiance.

Opening

Setting: 8 Cub Scouts hold cards with the letters spelling 'Cub Scout', and repeat the following lines.

1st Cub - C is for comradeship - we learn to get along.

2nd Cub - U is for unity - together we are strong.

3rd Cub - B is for Boys - wild and woolly, but nice.

4th Cub - S is for socials - you needn't ask us twice.

5th Cub - C is for courtesy, which all of us should know.

6th Cub - O is for outings - we're ready to go.

7th Cub - U is for universal - Scouts are known in every land.

8th Cub - T is for teamwork - we'll lend a helping hand.

C-U-B-S

Make up large cards with C, U, B, and S on them for the boys to hold up high. On the backs of the cards have the following lines (or lines that you make up) for them to read.

C stands for Caring. Cub Scouts care about their families and friends.

U stands for Unique. Each Cub Scout is different in his own way.

B stands for Boys. Frogs and snails, and puppy dog tails!

S stands for Super. We will do a super job because we'll Do Our Best!

Stories and Audience Participations

Automatic Laughs

Personnel: Assign the parts and have the group practice. Narrator read the story, and groups respond to appropriate word.

Blue: all those with blue eyes pat the top of their head

Brown: all those with brown eyes pat the top of their head

Left: all those that are left-handed clap their hands

Right: all those that are right handed clap their hands

New: all those under 20 years of age stomp their feet

Old: All those over 20 years of age stomp their feet

Man: all males stand up

Woman: all females stand up

One day a **man** and a **woman** went to the store looking for a **new** car. Their **old** one, which was muddy **brown** was not running well. It **left** much to be desired in the way of speed and safety, and they wanted another one **right** away. They wanted a bright **blue** one.

As they walked in the dealership, the **woman** noticed a **blue** sports car on the showroom floor. "Darling," said she. "Look at the lovely **new** car **right** over there. Wouldn't it be perfect for us?"

"You may be **right**. It's a lot better than our **old brown** buggy. Unfortunately, there's one problem, I've **left** all my money at home," said the **man**.

You've **left** it at home?" asked the **woman**.

"Yes, it's **right** in the pocket of my **new brown** suit," said the **man**.

"Your **new brown** suit? Why I took that suit to the cleaners just this morning, and I didn't notice any money in any of the pockets." said the **woman**.

"But I'm certain I **left** my money in the side **right** pocket of my **new brown** suit" the **man** said as he scratched his head in wonder. "Now wait a minute! Are you saying I'm not **right**? Are you saying I'm wrong about this? **Man** oh, **man** oh, **man**!"

You have a lot of nerve!" shrieked the **woman**.

"Let's not argue. We're here to look at cars, and that **blue** one in the corner is a **right** nice model. And just think. If we buy the **new blue** car, we'll never have to worry about our **old brown** one again."

After looking at the price of the **new blue** car, and figuring out what they could get as a trade-in on their old **brown** one, the **man** and the **woman** decided buying a **new car** would be the **right** move for them. But before they **left** the store, they started questioning their decision. Would they be better off with the **old brown** car if the **new blue** one didn't run **right**? Or what about a **new brown** one? How long before they thought of the **blue** car as the **old** car? And would they ever feel **blue** about trading in their **brown** car? **Blue** or **brown**, **old** or **new**, what was **right** and which car did they want to be **left** with? The **man** and **woman** were so confused that they decided to sell their car and buy themselves bicycles. And that's just what they did. And they knew it was a **right left right left**.

Advancement Ceremonies

A HISTORY OF CUB SCOUTING ADVANCEMENT

We all know that the Boy Scout movement in America was started by William Boyce after he was directed to an address in London by a boy who refused a tip because he was a Scout. Mr. Boyce was so impressed by his talk with Lord Baden-Powell that he helped incorporate the Boy Scouts of America on February 8, 1910.

Almost as soon as Scouting began, younger boys started clamoring for a chance to participate in Scouting. This resulted in the Wolf Cub program being started in England in 1916. It wasn't until August 1, 1929 that the first demonstration Cub units were started. By 1933, the time had come for promoting Cub Scouting as a part of the Boy Scout program.

As we read in the Wolf book the basis for much of the program came from THE JUNGLE BOOK by Rudyard Kipling. In this book is the story of two wolves who find a man cub who is being hunted by SHERE KHAN, the tiger. They take in the boy, whom they name Mowgli, and raise him as part of their family.

The wolves are part of a pack, which is led by Akela, the great gray Lone Wolf. Once a month, the new cubs are presented to the pack for acceptance. If two members of the pack do not accept them, they are turned out. When Mowgli was presented to the council, none of the other wolves would speak for him.

Just as Mother wolf was ready to give up. Baloo, the kindly brown bear who taught the wolf cubs the Law of the Jungle stood up and said, "I will speak for the man cub." When no one else spoke, Bagheera, the black panther rose and offered to pay one bull if the man cub would be accepted into the pack. And so it was that Mowgli became a part of the Wolf Pack, for the price of a bull and on Baloo's good word.

In looking back at old Cub Scout books, we are reminded that the Cub Scout program has survived with very little change. In a 1934 Cub Book, the rules for becoming a Bobcat are:

- He has taken the Cub Promise.
- Explained & repeated the Law of the Pack.
- Explained the meaning of the ranks.
- Shown the Cub sign and Handclasp.
- Given the Cub Motto and Cub Salute.

Today as Bobcats, we must do the same requirements. When Akela says that we are ready, we are presented to the pack for recognition.

(BOBCAT)

(List names of Bobcat recipients and call them with their parents to the front of the room.)

(Hand parents the awards to present to the boys and congratulate them with the Cub Scout handshake. Offer an applause and ask them to take their seats.)

All boys, no matter what rank they join Cub Scouting, must earn the Bobcat rank.

Our newest Cub Scout rank, Tiger, joined the pack in 1982. Tigers are roaring and ready to advance and receive recognition.

(TIGER)

(List names of Tiger recipients and call them with their parents to the front of the room.)

(Hand parents the awards to present to the boys and congratulate them with the Cub Scout handshake. Offer an applause and ask them to take their seats.)

Will our Tiger Cubs and Tiger Cub adult partners please come to the front.

Just as the Wolf cubs learned about the world around them by taking short trips into the woods, so have our own Cubs grown in their understanding of nature and of their families.

(WOLF)

(List names and invite them with their parents to come forward.)

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(Hand out badges to parents to give to the boys. Congratulate them and offer a suitable applause. Have them sit down.)

Originally, only two arrow points could be earned for each rank. The basic rank was called the Bronze Badge. The first ten electives earned the Cub the Gold Rank, and the next ten elective the Silver Rank. Today we award the Gold Arrow Point for the first ten elective and Silver Arrow Points for each ten additional electives.

(ARROW POINTS)

(List names and invite them with their parents to come forward.)

(Hand out badges to parents to give to the boys. Congratulate them and offer a suitable applause. Have them sit down.)

Just as Baloo the kindly Bear, taught the young Wolves the secret names of the trees, the calls of the birds and the language of the air so must each of you help others in you Den in order to meet the requirements for Bear.

(BEAR)

(List off Bear candidate names and invite them and their parents to the front of the room.)

(Hand parents the awards to present to the boys and congratulate them. Offer an applause and ask them to take their seats.)

Up until a few years ago, the next rank was Lion. In 1967, this was dropped and the Webelos program expanded to cover an entire year. The Webelos Colors and 15 activity badges were added at this time. A new Webelos Badge was also created and the original Webelos Badge retained as the Arrow of Light.

The Webelos rank is the transition between Cub Scouting and Boy Scouting. Originally the name was derived from the three ranks: Wolf, Bear, Lion and Scouts. Now, Webelos stands for "WE'll BE LOyal Scouts!" To become a Webelos requires a further expanding of one's horizons.

(WEBELOS)

(List names and invite them with their parents to come forward.)

(Hand parents the awards to present to the boys and congratulate them. Offer an applause and ask them to take their seats.)

The Arrow of Light is the highest award in Cub Scouting. It can also be worn on the Boy Scout uniform in recognition of your achievement. To be standing here tonight, means that you have reached the highest point along the Cub Scout trail. Do not stop here for the trail leads on to Boy Scouting and great new adventures that can only be dreamed about for now.

(ARROW OF LIGHT)

(List names and invite them with their parents to come forward.)

(Hand boys the parent's Arrow of Light pins to present to their parents. Then give parents the awards to present to the boys and congratulate them. Offer an applause and ask them to take their seats.)

Bobcat Induction

Personnel: Cubmaster (CM), Den Leader (DL), Den Chief (DC), Bobcat candidates and parents

Equipment: Awards

Setting: Cubmaster calls the den leader forward

CM: Do we have any boys who desire to join our Pack?

DL: Akela, I have a boy who has shown his desire to join our Pack.

CM: How has he shown his desire?

DL: He has studied the Bobcat requirements and understands the purpose of Cub Scouting.

CM: Does he come alone?

DL: No, his parents wish to join the Pack also.

CM: Good, bring him forward. (Den Chief escorts new Bobcat candidate and his parents to the front). What is your name? (Boy answers). Do you know the Law of the Pack? (Boys answers). Are you prepared to try to follow the Cub Scout ideals and obey the law? (Boy answers). Are you prepared to work hard and to advance in

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rank? (Boy answers). Are you willing to do your best? (Boy answers). Good. You are about to start on the Cub Scout trail. Please repeat with me the Law of the Pack. (CM and boy repeats Law).

(To parents) Cub Scouting is a family program. Parents have certain responsibilities too. They are expected to help their son advance in rank. They are expected to attend pack meetings with their son, and help at other times when called upon. Are you willing to do these things to help your son achieve the goals and fun that will be his in Cub Scouting? (Parents answer).

(To boy and parents) You are starting the Cub Scout trail which leads to the great game of Scouting. May each of you be happy in our pack. (CM shakes hands with boy and parents).

Welcome to our Pack.

Bobcat Advancement

Equipment: Oversized key cut out and painted gold, written on it is "Scout Spirit: and an old key on a string.

CM: We have with us tonight someone who has just joined the Cub Scout program. Will and his parents please come forward? The Cub Scout program will face you with many challenges. You will be required to attend weekly den meetings and monthly pack meetings. You will need to work with leaders and also at home with your parents. In order to achieve the highest rank in Cub Scouting, you must now set your sights on the Arrow of Light. Many times you may get discouraged because the trail seems steep and hard to climb. There is a key to achieving each of these goals.

The key to Cub Scouting. Do you know what the key is? (Wait for answer of no and then produce the oversized key.)

The key to Scouting is "Scout Spirit." "Scout Spirit" includes teamwork. It includes fair play and good sportsmanship. It includes that "something special" that makes scouts want to be the best they can be at everything they do. This key will unlock the door of achievement. Remember, with this key to Scouting - "Scout Spirit" - you can now step on the Scouting trail. This small key is a reminder of the Key to Cub Scouting. (hang key around his neck.) And that first step is rewarded with the Bobcat rank. I will present this award to your parents in token of the help they have given you. They may pin it on your uniform. (Do so.)

Making A Cub Scout

The Magic Formula

PROPS:

3 Pint containers, 1 each of: water with blue food coloring, clear cooking oil, alcohol with red food coloring

Large, clear glass container

Test tube, 1 per boy

2 White lab coats

Ceremony table

PERSONNEL: Cubmaster, Assistant Cubmaster **FORMAT:** Bobcat says the Promise; Wolf pours the blue water; Bear pours the cooking oil; Webelos pours the red alcohol.

CUBMASTER: Tonight, I am going to give you the magic formula for building Cub Scouts. Our Bobcats have done their best by learning the Cub Scout Promise, the Law of the Pack and the Motto. Would the following boys and their parents please come forward?

ASSISTANT: (Reads the names of the boys while Cubmaster lines them up behind the table facing the audience.)

CUBMASTER: (Hold up the glass container) this glass represents the Bobcats. As with anything you build, you need a foundation, a starting point, you need to know the basics. This is what our Bobcats have learned. (Boys repeat the Promise)

ASSISTANT: (Hands out badges to parents to present to their boys, everyone shakes hands. Bobcats and parents return to their seats.)

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CUBMASTER: The first part of the magic formula is blue. This color represents the family, its strength, unity and participation in building a Cub Scout.

ASSISTANT: (Reads the names of the boys -- with parents -- receiving the Wolf award while the Cubmaster lines them up behind the table and gives them each a test tube full of blue water.)

CUBMASTER: Will each Wolf pour the blue liquid into the larger glass?

ASSISTANT: (Badges are handed out to parents, etc.)

CUBMASTER: The second part of our formula is clear white. It represents the progress the Cubs have made in character and spiritual growth.

ASSISTANT: (Boys and parents of Bear rank are called while Cubmaster arranges the boys and gives them a test tube with cooking oil.)

CUBMASTER: Bears pour your clear liquid into the larger glass.

ASSISTANT: (Badges are handed out to parents, etc.)

CUBMASTER: The third part of our formula is red. This red color represents the Cub Scout being helpful and doing his best as he continues to grow in all areas of his life.

ASSISTANT: (Webelos and parents are called, etc.)

CUBMASTER: Webelos pour your red liquid into the larger glass.

ASSISTANT: (Badges and/or activity pins are handed to parents, etc.)

CUBMASTER: We have completed our magic formula. It is the same colors as in our flag. May Cub Scouting help to make this a better place to live.

Songs

LORD BADEN POWELL

(Tune: Father Abraham)

Lord Baden-Powell has many friends

Many friends has Lord Baden-Powell

I am one of them, and so are you

As we go marching on - - (shout out) "With a RIGHT" ARM (beginning swinging arm)

Repeat verse above and add in turn:

"With a LEFT" ARM (begin swinging arm)

"With a RIGHT" FOOT (begin stamping foot)

"With a LEFT" FOOT (begin stamping foot)

"With a HEAD" ((begin nodding head)

"TURN AROUND"

SIT DOWN

(Words above are accompanied by actions adding new motions as soon as sung until you are performing all motions.)

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I'VE GOT THAT CUB SCOUT SPIRIT

I've got that Cub Scout spirit up in my head
Up in my head Up in my head
I've got that Cub Scout spirit up in my head
Up in my head to stay

[Point to each part of the body as you sing. Replace "up in my head" with other words in the last four verses]
Deep in my heart
Down in my feet
All over me

I've got that Cub Scout spirit up in my head
Deep in my heart, down in my feet
I've got that Cub Scout spirit all over me
All over me to stay.

WE'RE GLAD TO SEE YOU HERE

(Tune: Farmer in the Dell)

We're glad to see you here,
It gives us joy and cheer.
Sure, it's true, we say to you,
We're glad to see you here.

THAT'S WHY WE'RE IN CUB SCOUTING

(Tune: Deep in the Heart of Texas)

The fun things in life,
Our family's delight! (clap hands four times)
That's why we're in Cub Scouting.

We do our best,
To pass the test: (clap hands four times)
That's why we're in Cub Scouting.

Just me and my son,
Work, plan and have fun, (clap hands four times)
That's why we're in Cub Scouting.

We think our pack's great,
We keep it first-rate, (clap hands four times)
That's why we're in Cub Scouting!

There's No Business Like Cub Business

Tune: There's No Business Like Show Business

There's no Cub Scouts like our Cub Scouts,
'Cause our pack is the best!
Everything we're doing shows we're eager,
Working on the skits and games and songs,
Planning with our leader to have you,
Look us over!
We're having fun!
There's no Cub Scouts like our Cub Scouts.
We smile each time we meet!
Even when we're nervous we will do our best,
And we hope our families will do the rest!
So you see in Cub Scouts we have passed the test!
Let's go, on with our show!

The Singing Den Leaders

Tune: I've Got That Cub Scout Spirit (Cub Scout Songbook)

Props: An Ace bandage, a phony arrow and tape, crutches, a paint brush and some old clothes with paint splotches.

Scene: All den leaders stand in a semicircle around the microphone. They can start each stanza in unison with the appropriately attired den leader merely stepping forward, or that den leader can start the stanza with the others joining in after the first line.

1st Den Leader steps forward, her (or his) head wrapped in an Ace bandage. She sings: "I've got that Cub Scout Spirit up in my head," and is then joined by the other den leaders to finish the stanza.

2nd Den Leader steps forward with the phony arrow ("through her heart") or the cardboard arrow taped at a 90 degree angle to her heart). She sings: "I've got that Cub Scout Spirit deep in my heart". The others join in to finish the stanza.

3rd Den Leader steps forward. He is on crutches. He sings: "I've got that Cub Scout Spirit down in my feet." And is joined by the others.

4th Den Leader steps forward. His clothes are covered with paint, and he carries a paintbrush. He sings: "I've got that Cub Scout spirit all over me," and is joined by the others.

Hey, Look Us Over

(Tune: Hey, Look Me Over)

Hey look us over, lend us an ear,
Watch us advance in Scouting every year.
First we're Bobcats, then we're Wolves and Bears,
Soon we're Webelos and we'll go from there, a-singing,
Hey look us over, lend us an ear,
Join us in a song and sing out loud and clear,
That Cub Scout advancement is the way to grow,
Stand back parent, here we go!

Skits

CUB - SCOU - TING

Props: Draw frogs on poster board; cut out holes for faces

Scene: Three frogs are sitting to the side of the stage facing the audience.

The first frog softly says, "Cub." The second frog says, "Scou." The third frog says, "Ting." Frogs continue as the skit begins, getting progressively louder throughout the skit.

Boy 1: I wish there were something exciting to do.

Boy 2: Me too. Like outside in the woods, maybe.

Boy 3: Yeah, like going fishing too.

Boy 4: Or going on a campout.

Boy 5: Hey, maybe we could join that group of kids we saw the other day.

Boy 1: What group of kids?

Boy 5: Let me think a minute - I'll remember. [The frogs get slowly a little louder at this point. And a little faster as they say their lines. After about three or four times, the boy speaks again.]

Boy 2: Why can't we think of it?

Boy 3: It's right on the top of my tongue.

Boy 4: It's like I can hear it. [The frogs say "Cub-Scou-Ting" with a normal speaking voice two or three times. Then the boy speaks again.]

Boy 5: That's it! We need to join Cub Scouting!

CUB SCOUT STEW

Setting: On stage is a huge pot, made from a cardboard carton. The pot could be painted on the side of the carton. Boys getting into the pot, pile on top of each other face down.

Boy with chef's hat is stirring in pot with a broomstick.

Chef: (Pretends to taste) Hmmm-mm. Tastes like a well-rounded den to me.

Den Leader: What did you put in it?

Chef: (reading from oversized card marked "Recipe") Cub Scouts that do their best. (Any number of uniformed Cubs climb into pot)

"A sense of humor"

(Grinning Cub wearing sign "Humor" climbs into pot)

"A pinch of wanting to please"

(Cub wearing sign, "I want to please" climbs into pot)

"A dash of mischief"

(Cub wearing sign "Mischief" climbs into pot)

"A bit of Obedience"

(Cub wearing sign "Obedience" climbs into pot)

"A bundle of sunshine"

(Cub wearing "Sunshine" sign climbs into pot)

"And a ton of energy"

(Cub wearing "Energy" sign scampers into pot)

"Stir well and you have Cub Scout Stew".

Den Leader: (Pretends to taste) Hmmm-mm. A few parents and a Den Chief and it will be absolutely perfect!

THE GREAT CUB SCOUT

Break audience into four groups assign each group a part and a motion. Have everyone respond on CUB SCOUT. Practice responses as you are assigning parts. Have each group give the Cub Scout sign as it says its part.

FOLLOW - A Cub Scout Follows Akela (Give sign)

HELP - The Pack Helps the Cub Scout Grow (Give sign)

GIVE - A Cub Scout Gives Goodwill (Give sign)

PACK - A Cub Scout Helps the Pack Go (Give sign)

CUB SCOUT - Do Your Best (Give sign)

This is the story of a CUB SCOUT who wanted to do something to HELP his neighbor. She was a widow, and much too old to do very much for herself.

This CUB SCOUT wanted to FOLLOW the advice of his PACK leaders, who asked every CUB SCOUT to find some way they could GIVE HELP to someone else.

The best way he could think of to HELP his neighbor would be to shovel the snow off her driveway for her. But it was such a big driveway and he was such a little CUB SCOUT.

So he thought some more and decided he would go and talk to his PACK leaders and see if they could think of a way to HELP him. The PACK leaders said they would ask if any other CUB SCOUTS would like to HELP.

So what started with only one CUB SCOUT was soon being done by two CUB SCOUTS then three CUB SCOUTS then four CUB SCOUTS then five CUB SCOUTS.

(Continue adding CUB SCOUTS until the audience starts to laugh.)

The moral of this story is that if you FOLLOW the advice of your PACK leaders, and GIVE HELP to those around you; you too could be a great CUB SCOUT.

Cub Scouting is Many Things

This can be used as an opening or a skit. Each of 12 Cubs (or adults) holds a candle, which is lighted as he gives his message. The room lights are turned off.

Cub 1: Cub Scouting Is A Boy, He is somewhere between 7 and 11 years old. He is just an average boy - energetic, inquisitive, noisy and eager to explore the world around him.

Cub 2: Cub Scouting Is Parents Who Love This Boy, and care about him. They want him to grow up to be a well-rounded individual who can live and work in an atmosphere of harmony and cooperation.

Cub 3: Cub Scouting Is A Den Leader, who opens their home and heart to this boy and 5, 6 or 7 others just like him, so they may learn to do things in a group, rather than individually, and learn to share the limelight with others.

Cub 4: Cub Scouting Is A Den Chief, a Boy Scout who works into his busy schedule the time for the younger boy, so he may encourage him to stay on the Scouting trail for many years.

Cub 5: Cub Scouting Is A Cubmaster, who gives of his spare time, and sometimes much more, to provide a program that will bring Cub Scouting to this boy.

Cub 6: Cub Scouting Is A Committee, made up of interested parents who back up the Cubmaster and who serve willingly to carry out pack goals.

Cub 7: Cub Scouting is a Nationwide organization a little brother to Boy Scouting, provided by the Boy Scouts of America for the 7, 8, 9 and 10 year old.

Cub 8: Cub Scouting Is Fun, for the boy, his parents and his leaders.

Cub 9: Cub Scouting is Fellowship, with the boy in your class at school, your neighbor and other people you might never meet, except through Cub Scouting.

Cub 10: Cub Scouting Is Citizenship, teaching the young boy respect for God and country. He learns his moral obligation to himself and his fellow man.

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Cub 11: Cub Scouting Is A Challenge, to all who become involved - a challenge to live up to high ideals, bring forth creative ideas, express yourself. It is also a challenge to learn to accept the ideas of others who may not agree with you and learn to compromise and work out differences.

Cub 12: Cub Scouting Is Achieving, by boys and parents, as they work together in advancement in the boy's book. Leaders achieve as they carry out the den and pack programs successfully.

Narrator: As you can see, Cub Scouting is many things - each one important and shining forth in its own way. If we keep all these lights burning brightly in our pack, our radiance will be seen by many people. THIS IS CUB SCOUTING! (Pause - the lights on, candles are blown out, and readers exit.)

Making A Cub Scout

(An excellent opening for the induction of new Cub Scouts into the pack)

Characters: Child, Two Leaders, Two Parents

Props: You will need a large table for the child to lie on during the "operation."

The "doctor" can carry a large cardboard knife.

Props to be "removed" are tacked to back of table, out of sight.

Those to be "put in" can be placed nearby. (Props are listed where used.)

Narrator: We are about to instruct you in the method of making a Cub Scout. To complete this project, you will need one small eager boy, two interested parents, one patient Den Leader, and one courageous Cubmaster. (Each character enters as his name is spoken. Boy wears uniform under a large loose-fitting shirt and climbs up on the table. Others don surgical masks. As the narrator continues, the operation proceeds, with Cubmaster acting as doctor. Den Leader and parents hand him the things to be put in and take the things removed. When the boy is hidden under a sheet, he removes his shirt.)

Narrator: Cover him with fun and good times (Hold up posters labeled "FUN" and "GOOD TIMES" and cover boy)

We use laughing gas for anesthetic.

(Use a tire pump labeled "Laughing Gas.")

Take out hate and put in Love.

(Hate - lump of paper, so labeled. Love - big paper heart, labeled).

Take out selfishness, put in cooperation. (Sign "I," sign "WE").

Take out idle hands, put in busy fingers. (Idle - empty rubber gloves. Busy - glove full of flour.)

Take out laziness, put in ambition. (Laziness - rag; Ambition - blown up balloon.)

After this pleasant operation, we have a "CUB SCOUT."

(Remove the sheet. Boy, in uniform, stands up and gives the Cub Scout sign.)

CUBNAC

Preparation: The following answers and questions can be used in a Cubnac presentation (based on the Johnny Carson "Carnac" routine.) A Cub Scout dresses in a turban and cape and his assistant carries in envelopes with questions inside. After Cubnac holds each envelope to his forehead in order to "telepathically" come up with the answer (it is written on the outside of each envelope), he states the answer out loud, opens the envelope and reads the question. The boys can ham this up as much as they want.

Answer Dances with Wolves

Question What would you call a den leader who square dances with her den?

Answer I Can Bear No More

Question What does a new Webelos Scout say?

Answer Bobcat

Question What would you call Robert Cat if you were a close friend?

Answer Bear, Aaron, and Wells Fargo

Question Name a rank, a Hank, and a bank.

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Answer Rankled

Question What happens to patches on your uniform after washing?

Answer Arrow of Light

Question What would you call 20 candles in a straight line?

Answer Tiger Paws

Question What do you call a group of Tiger fathers?

Stunts and Applauses

FRIENDSHIP CHEER

Have your neighbor put his left hand out to his side, and you clap it with your right hand; meanwhile you are also holding out your left hand and your other neighbor is clapping with his right hand, etc.

THUMBS UP

Hold out a hand at arms length; make a fist with the thumb up. For variation add, "GREAT JOB!"

NEW PERSON CHEER

"Hi, there. Welcome, welcome, WELCOME!"

(Effective when given by continuing Cub Scouts and families after new families or leaders are introduced.)

GRAND CHEER

While sitting stomp feet four times, slap knees four times, clap hands four times, stand up and yell HURRAH!

PACK CHEER

The Cubmaster says, Clap your hands (everybody claps two times) "stomp your feet" (everybody stomps two times), then everyone yells together "Pack _____ can't be beat!"

I LIKE CUB SCOUTS

Divide into two groups.

Group One: "I like Cub Scouts; yes, I do! I like Cub Scouts; how about you?" Points to Group Two. Group Two: Responds in same manner. Continue taking turns for a couple of rounds.

JOKES/RUN ONS

FRIENDSHIP

Cub Scout #1: What kind of ship never sinks?

Cub Scout #2: Friendship!

FLOWERS

Cub Scout #1: What do flowers call their best friends?

Cub Scout #2: What?

Cub Scout #1: Buds.

NINE

Cub Scout #1: I am one.

Cub Scout #2: Two is company.

Cub Scout #3: Three is a crowd.

Cub Scout #4: (Silent)

Cub Scout #5: (Silent)

Cub Scout #6: What are four and five?

Cub Scout #7: Nine.

KNOCK, KNOCK

Knock, Knock

Who's there?

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Ketchup

Ketchup who?

Ketchup to me if you can!

STICK

Cub Scout: (Comes on stage with stick in his hand. He puts the point of the stick down on the floor, picks it up, puts it down in another place.)

Leader: What are you doing?

Cub Scout: Oh, I'm just sticking around.

GIVE IT AWAY

What should a Cub Scout keep after he gives it away?

Answer: A promise.

SHARE IT

What is it that always increases the more Cub Scouts share it?

Answer: Happiness.

Closing Ceremonies

THREE PLEASANT THINGS CLOSING

Cub Scout #1: Even though it's time to bring this meeting to an end, let us tell you three pleasant things.

Cub Scout #2: We are here.

Cub Scout #3: We are here together.

Cub Scout #4: We think well of one another.

Cub Scout #5: If we would take the time to remember these three pleasant things whenever we are together, every meeting would be a success.

"U" ARE IMPORTANT CLOSING

Props: Have each Scout prepare a sign with their word minus the U.

Cub #1 - We cannot spell: C_ B SCO_ TS without U

Cub #2 - We cannot spell: YO_ TH without U

Cub #3 - We cannot spell: S_ CCESS without U

Cub #4 - We cannot spell: F_ N without U

Cub # 5 - We cannot spell: O_ TDOORS without U

All: Clearly Cub Scouting needs U!

ROPE CIRCLE CLOSING

Arrangement: This requires a 36" piece of rope for each boy. It is also necessary that the boys know how to tie the square or "joining" knot.

Have the pack stand in a friendship circle, each person holding their rope. Have them tie a square knot with one end of their rope and one end of the rope of the person on the right. When all knots are tied, have each boy pull back until the ropes and knots are taut.

Cubmaster says: "You are now part of a group of close friends, or buddies, held together by our joining knot, the square knot, which is a symbol of helping others. Let us all say the Cub Scout Promise together."

Instruct the boys to either untie their knot or everyone may place the circle on the floor and step back to be dismissed. As a final word, the Cubmaster might ask them to say the Cub Scout Motto: Do Your Best.

Thanks for Coming

Personnel: 6 Cub Scouts

Equipment: 6 cards spelling out the word THANKS

Cub 1: We hope you liked our show tonight.

Cub 2: We tried real hard to do things right.

Cub 3: It's easy to do good, you see,

Cub 4: When you have the help of your family.

Cub 5: Thanks for coming! Come again!

Cub 6: Enjoy this time. We'll soon be men.

Closing

There are times when a man gropes for words and nothing seems to come. We get a little flustered taking tests, reciting poetry, thanking our leaders, etc. But, if we take our time the words for all those things soon come just as these words will come to help complete this message for you.

If you want to touch the past: touch a **STONE**.

If you want to touch the present: touch a **ROSE**.

If you want to touch the future: touch the life of a **BOY**.

Closing

Setting: 2 uniformed Cub Scouts alternate reading the following lines.

1st Cub: May I grow in character and ability as I grow in size.

2nd Cub: May I be honest with myself and others in what I do and say.

1st Cub: May I learn and practice my religion.

2nd Cub: May I always respect my parents, my elders, and my leaders.

1st Cub: May I develop high moral principles and have the courage to live by them.

2nd Cub: May I strive for a healthy body, mind and spirit.

1st Cub: May I always respect the rights of others.

2nd Cub: May I set a good example so that others will enjoy and benefit from being around me.

1st Cub: May I work hard and do my best in everything I try to do.

2nd Cub: Cub Scouting helps me learn these things and will prepare me for the doorway to Boy Scouting.

I Made A Promise

Five boys are needed for this ceremony. Each should have his part printed on a small card he can conceal in his hand or have the part memorized.

Cub #1: I made a promise... I said that whatever I did I would do the best I could.

Cub #2: I made a promise...to serve my God and my country the best I could.

Cub #3: I made a promise...to help other people the best I could.

Cub #4: I made a promise...to obey the Law of the Pack the best I could.

Cub #5: I have done my best, and I will do my best because I am the best... I am a Cub Scout.

Den Leader: Will everyone now join us in repeating the Cub Scout Promise.

Cubmaster's Minutes

A BUNDLE OF STICKS

Materials: Bundle of sticks, twine

Once there was a father who had two sons. One day he heard the two boys quarreling. The father took a bundle of sticks and tied them with a half hitch. The father asked each boy to try to break the bundle of sticks. Neither boy could. Then the father untied the bundle and asked each boy again to break the sticks separately. They could easily break the sticks. The wise father said to his sons, "the sticks tied together showed you that there is strength in unity. As brothers, you must always stay united to be strong." In Cub Scouting, we have the strength of the Pack to rely on, and we should all stick together.